

### Cross product of Two Vectors (Vector Algebra Method)

The cross product of two vectors is often used in engineering. In statics, the moment of force  $\underline{F}$  (a vector) about Point  $O$  is determined by taking the **cross product**.

In three dimensions, consider vector  $\underline{r} = r_x\hat{i} + r_y\hat{j} + r_z\hat{k}$ , where  $\underline{r}$  is a position vector from Point  $O$  to any point on the line of action of vector force  $\underline{F} = F_x\hat{i} + F_y\hat{j} + F_z\hat{k}$  (Point  $A$  at the tail of  $\underline{F}$  is often a convenient point (Fig. 2-22)). Note that the scalar components may be positive or negative.

The moment  $\underline{M}_O$  about Point  $O$  is given by the cross product:

$$\underline{M}_O = \underline{r} \times \underline{F}$$

The order of the vectors in the cross product is important, and for the moment of a force, it is always “ $\underline{r}$  cross  $\underline{F}$ ”. The result is a third vector, perpendicular to the plane formed by  $\underline{r}$  and  $\underline{F}$ .

The cross product can be found using vector algebra:

$$\begin{aligned} \underline{M}_O &= \underline{r} \times \underline{F} = (r_x\hat{i} + r_y\hat{j} + r_z\hat{k}) \times (F_x\hat{i} + F_y\hat{j} + F_z\hat{k}) \\ &= r_xF_x(\hat{i} \times \hat{i}) + r_xF_y(\hat{i} \times \hat{j}) + r_xF_z(\hat{i} \times \hat{k}) \\ &\quad + r_yF_x(\hat{j} \times \hat{i}) + r_yF_y(\hat{j} \times \hat{j}) + r_yF_z(\hat{j} \times \hat{k}) \\ &\quad + r_zF_x(\hat{k} \times \hat{i}) + r_zF_y(\hat{k} \times \hat{j}) + r_zF_z(\hat{k} \times \hat{k}) \end{aligned}$$

Recall:

$$\begin{aligned} \hat{i} \times \hat{j} &= +\hat{k}, \quad \hat{j} \times \hat{k} = +\hat{i}, \quad \hat{k} \times \hat{i} = +\hat{j} \\ \hat{j} \times \hat{i} &= -\hat{k}, \quad \hat{k} \times \hat{j} = -\hat{i}, \quad \hat{i} \times \hat{k} = -\hat{j} \\ \hat{i} \times \hat{i} &= 0, \quad \hat{j} \times \hat{j} = 0, \quad \hat{k} \times \hat{k} = 0 \end{aligned}$$

So:

$$\begin{aligned} \underline{M}_O &= r_xF_x(0) + r_xF_y(\hat{k}) + r_xF_z(-\hat{j}) + r_yF_x(-\hat{k}) + r_yF_y(0) + r_yF_z(\hat{i}) + r_zF_x(\hat{j}) + r_zF_y(-\hat{i}) + r_zF_z(0) \\ &= \underbrace{(r_yF_z - r_zF_y)}_{M_{O,x}}(\hat{i}) + \underbrace{(r_zF_x - r_xF_z)}_{M_{O,y}}(\hat{j}) + \underbrace{(r_xF_y - r_yF_x)}_{M_{O,z}}(\hat{k}) = M_{O,x}\hat{i} + M_{O,y}\hat{j} + M_{O,z}\hat{k} \end{aligned}$$

The scalar components of the moments are:

$$\begin{aligned} M_{O,x} &= r_yF_z - r_zF_y && \text{the moment about Point } O \text{ about the } x\text{-axis.} \\ M_{O,y} &= r_zF_x - r_xF_z && \text{the moment about Point } O \text{ about the } y\text{-axis.} \\ M_{O,z} &= r_xF_y - r_yF_x && \text{the moment about Point } O \text{ about the } z\text{-axis.} \end{aligned}$$

These equations may seem hard to remember, but notice the pattern: (1) the moment about a specific axis is made up the  $r$ - and  $F$ -components from the other directions (e.g.,  $M_{O,y}$  only has  $r_x, r_z, F_x$  and  $F_z$ ); (2)  $r$  always precedes  $F$ , and (3) if the product's subscripts are in alphabetical order ( $x,y,z,x\dots$ ), the product has a positive sign; if not, the product has a negative sign, e.g.,  $+r_yF_z, +r_zF_x$  ( $z$  is at the end of the “alphabet”, so the next letter is  $x$ ),  $-r_zF_y, -r_xF_z$ .

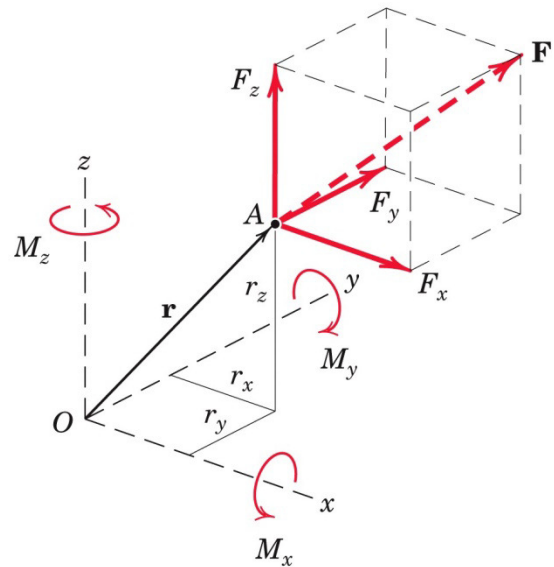


Fig. 2-22, Meriam and Kraige, *Engineering Mechanics: Statics*, 7e.

Alternatively, the cross product of vector  $\underline{\mathbf{r}}$  with  $\underline{\mathbf{F}}$  can be found by calculating the *determinant* of the following matrix:

$$\begin{bmatrix} \hat{i} & \hat{j} & \hat{k} \\ r_x & r_y & r_z \\ F_x & F_y & F_z \end{bmatrix}$$

where the directional unit vectors are in the first row, the scalar components (positive or negative) of  $\underline{\mathbf{r}}$  are in the second row, and the scalar components of  $\underline{\mathbf{F}}$  are in the third row.

$$\underline{\mathbf{M}}_O = \underline{\mathbf{r}} \times \underline{\mathbf{F}} = \det \begin{bmatrix} \hat{i} & \hat{j} & \hat{k} \\ r_x & r_y & r_z \\ F_x & F_y & F_z \end{bmatrix} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ r_x & r_y & r_z \\ F_x & F_y & F_z \end{vmatrix}$$

To take the determinant, set up this matrix on the paper (or in your mind):

$$\begin{bmatrix} + & - & + \\ - & + & - \\ + & - & + \end{bmatrix}$$

“+” signs are in positions where the Row + Column is even (1,1), (1,3), (2,2), (3,3), etc.

“-” signs are in positions where the Row + Column is odd (1,2), (2,3), etc.

Now, consider the elements in Row 1 (the unit vectors). These will become the coefficients of smaller 2×2 matrices, with the first and third terms being positive, and the second being negative:

$$\underline{\mathbf{M}}_O = \underline{\mathbf{r}} \times \underline{\mathbf{F}} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ r_x & r_y & r_z \\ F_x & F_y & F_z \end{vmatrix} = +(\hat{i}) \begin{vmatrix} r_y & r_z \\ F_y & F_z \end{vmatrix} - (\hat{j}) \begin{vmatrix} r_x & r_z \\ F_x & F_z \end{vmatrix} + (\hat{k}) \begin{vmatrix} r_x & r_y \\ F_x & F_y \end{vmatrix}$$

this  
term is  
negative

The determinant of each 2×2 may be found by adding the product of the downward diagonal terms and subtracting the product of the upward diagonal terms:

$$\underline{\mathbf{M}}_O = +(\hat{i})(r_y F_z - r_z F_y) - (\hat{j})(r_x F_z - r_z F_x) + (\hat{k})(r_x F_y - r_y F_x)$$

To keep all coefficients positive, the r- and F- terms of the  $\hat{j}$  coefficient are reversed:

$$\underline{\mathbf{M}}_O = (r_y F_z - r_z F_y)(\hat{i}) + (r_z F_x - r_x F_z)(\hat{j}) + (r_x F_y - r_y F_x)(\hat{k}) = M_{O,x}\hat{i} + M_{O,y}\hat{j} + M_{O,z}\hat{k}$$

The scalar components of the moments are:

$$M_{O,x} = r_y F_z - r_z F_y$$

$$M_{O,y} = r_z F_x - r_x F_z$$

$$M_{O,z} = r_x F_y - r_y F_x$$

Here is how the three  $2 \times 2$ 's and their coefficients were set up.

- Take the element in Row 1, Column 1 (1,1): “ $\hat{i}$ ”; it will be multiplied by *positive* 1, the sign in (1,1) of the “+/-” matrix. Cover all elements in Row 1 and all elements in Column 1, which leaves four elements uncovered ... a  $2 \times 2$  matrix. The “+( $\hat{i}$ )” is multiplied by this  $2 \times 2$  matrix.

$$\begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ r_x & r_y & r_z \\ F_x & F_y & F_z \end{vmatrix} \longrightarrow +(\hat{i}) \begin{vmatrix} r_y & r_z \\ F_y & F_z \end{vmatrix}$$

- Take the element in (1,2): “ $\hat{j}$ ”; it will be multiplied by *negative* 1, the sign in (1,2) of the “+/-” matrix. Cover all elements in Row 1 and all elements in Column 2, which leaves four elements uncovered ... a  $2 \times 2$  matrix. The “-( $\hat{j}$ )” is multiplied by this  $2 \times 2$  matrix.

$$\begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ r_x & r_y & r_z \\ F_x & F_y & F_z \end{vmatrix} \longrightarrow -(\hat{j}) \begin{vmatrix} r_x & r_z \\ F_x & F_z \end{vmatrix}$$

- Take the element in (1,3): “ $\hat{k}$ ”; a *positive* will be placed in front, the sign in (1,3) of the “+/-” matrix. Cover all elements in Row 1 and all elements in Column 3, which leaves four elements uncovered ... a  $2 \times 2$  matrix. The “+( $\hat{k}$ )” is multiplied by this  $2 \times 2$  matrix.

$$\begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ r_x & r_y & r_z \\ F_x & F_y & F_z \end{vmatrix} \longrightarrow +(\hat{k}) \begin{vmatrix} r_x & r_y \\ F_x & F_y \end{vmatrix}$$

## Moment – Right-Hand Rule

The main point of this handout was to explain the cross product, with the specific application of the moment. The moment can also be determined using the right-hand rule.

The moment of force  $\underline{\mathbf{F}}$  about Point  $A$  (Fig. 2-8(b)), is:

$$\underline{\mathbf{M}}_A = \underline{\mathbf{r}} \times \underline{\mathbf{F}}$$

where  $\underline{\mathbf{r}}$  is the position vector from Point  $A$  to any point on the line of action of  $\underline{\mathbf{F}}$ .

The value of the moment is:

$$M_A = rF \sin\alpha$$

where  $\alpha$  is measured from the  $\underline{\mathbf{r}}$ -direction to the  $\underline{\mathbf{F}}$ -direction (a positive moment implies counterclockwise, a negative moment clockwise).

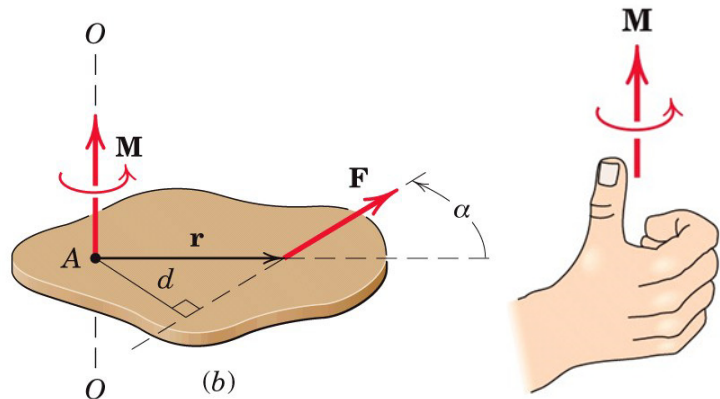


Fig. 2-8 (b) and (c), Meriam and Kraige, *Engineering Mechanics: Statics*, 7e.

The direction of  $\underline{\mathbf{M}}_A$  is perpendicular the plane formed by  $\underline{\mathbf{r}}$  and  $\underline{\mathbf{F}}$ , and found using the right-hand rule:

1. Point the fingers of your right hand in the direction of  $\underline{\mathbf{r}}$ .
2. Close your right-hand fingers into vector  $\underline{\mathbf{F}}$ .
3. The direction of your thumb is in the direction of  $\underline{\mathbf{M}}$  (Fig. 2-8(c)). The direction your right fingers curl in is the direction of the action of the moment.

The moment vector is about the axis perpendicular to the plane that  $\underline{\mathbf{r}}$  and  $\underline{\mathbf{F}}$  both lie in.

Note that the magnitude of the moment can also be written:

$$M_A = |rF \sin\alpha| = |F(r \sin\alpha)| = Fd = |r(F \sin\alpha)| = rF_{\perp}$$

where  $d$  is the shortest distance between Point  $A$  and the line of action of  $\underline{\mathbf{F}}$  (the perpendicular distance, or *moment arm*), and  $F_{\perp}$  is the component of  $\underline{\mathbf{F}}$  perpendicular to  $\underline{\mathbf{r}}$ . The magnitude of the moment can be thought of as the entire magnitude of  $\underline{\mathbf{F}}$  multiplied by the moment arm  $d$ , or the entire length  $r$  multiplied by the part of  $\underline{\mathbf{F}}$  perpendicular to  $\underline{\mathbf{r}}$ .